Gameplan.ac.uk

Designed by King's College London, gameplan.ac.uk is a free games-based website that allows 10-14 year olds and their parents to explore university. Using games, videos and animations, the site offers pupils interactive advice and guidance on how to access top universities. Designed to be used either in short sessions as a stand-alone site, or in a more structured lesson based format with accompanying lesson plans, the site can be accessed both at home and at school. Parents too are provided with a wide range of information, expert advice and crucial hints and tips, enabling them to effectively support their child.

Games

After logging into the site, pupils will create their own avatars. Equipped with different 'superpowers' (skills) and 'gadgets' (school equipment) these characters will follow pupils through the site, and into the Game Map.

The Game Map features 10 games, all designed to encourage progression to university. In each game pupils collect points, which determine their position on the Gameplan leaderboard.

Uni World. Pupils explore different Uni buildings, scrolling up and down to collect desired items as they go.
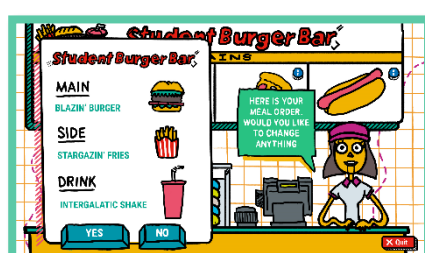
Menu for Success. Pupils select extra-curric. activities from a fast food bar which will help them access university. They are emailed their choices.
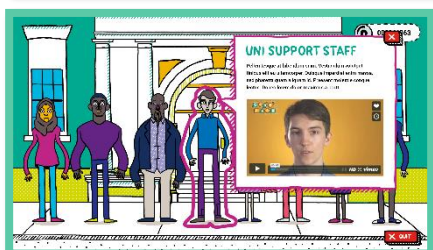
Meet the Cast. Pupils click on different university characters who explain their role (students, professors, and support staff). A quiz follows.

Subject Selector. Pupils select the GCSE combinations required for different university courses and jobs, receiving feedback after their decisions.
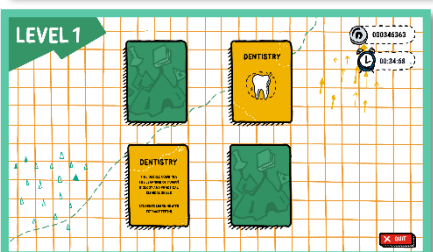
Subject Explorer. Pupils match up the subject to its description, allowing them to explore a range of courses.
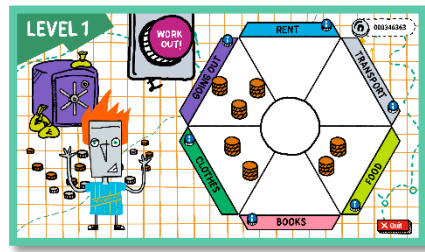
Student Saver. Pupils attempt to manage a weekly student budget. Faced with scenarios they apportion their money accordingly.
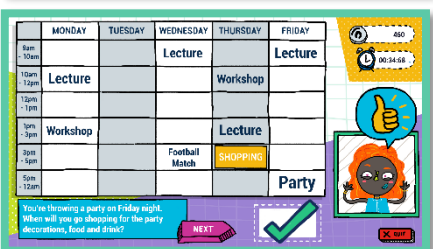
Uni Life. Faced with different scenarios, pupils must construct their weekly student timetable, making time for study, chores and social life.
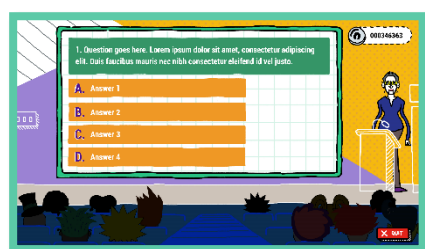
Lecture Hall. Pupils experience lecture style learning. After watching lectures from two King's academics they attempt a quiz.

Future Me. Pupils play 'Top Trumps' with careers, comparing the characteristics of different occupations while learning facts about them.
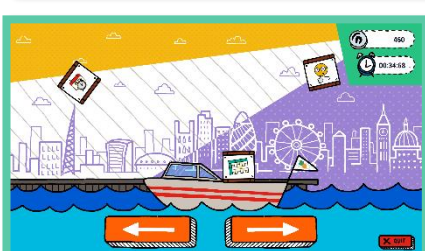
Setting Sail. Following a video explanation of the type of skills needed for GCSE study, pupils select desired skills before they fall into the Thames.

Additional Resources

King's College London has devised a 5 lesson scheme of work that accompanies this site should schools wish to use it during lesson time. Complete with powerpoints, plans and resources, this set of lessons aims to teach pupils everything from who goes to university, to how to set a weekly student budget.